Instructor: Gorjan Alagic (<u>galagic@umd.edu</u>); ATL 3102, office hours: by appointment **Textbook:** *Introduction to Modern Cryptography*, Katz and Lindell;

Webpage: <u>alagic.org/cmsc-456-cryptography-spring-2020/</u> (slides, reading posted here);
Piazza: piazza.com/umd/spring2020/cmsc456
ELMS: active, slides and reading posted there, homework 2 due midnight Tonight.
Gradescope: active, access through ELMS.

TAs (Our spot: shared open area across from **AVW 4166**)

- Elijah Grubb (egrubb@cs.umd.edu) 11am-12pm TuTh (AVW);
- Justin Hontz (jhontz@terpmail.umd.edu) 1pm-2pm MW (AVW);

Additional help:

- Chen Bai (cbai1@terpmail.umd.edu) 3:30-5:30pm Tu (2115 ATL inside JQI)
- Bibhusa Rawal (bibhusa@terpmail.umd.edu) 3:30-5:30pm Th (2115 ATL inside JQI)

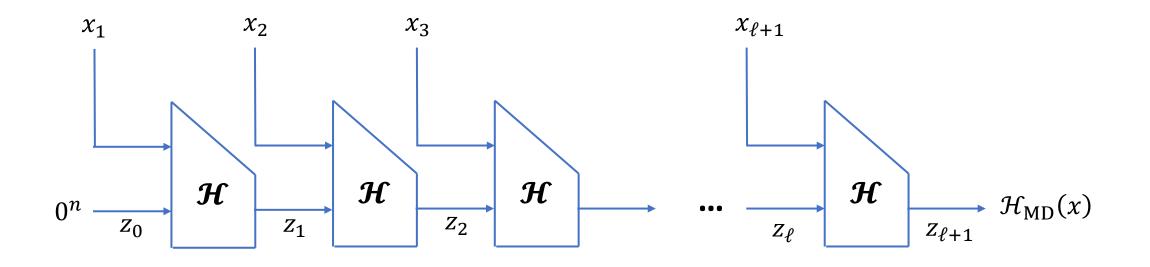
You can use AVW 4172 as a waiting room.

RECAP. Merkle-Damgård transform

Construction (Merkle-Damgård).

Let (**KeyGen**_H, \mathcal{H}) be a hash function, and suppose $\mathcal{H}: \{0,1\}^{2n} \to \{0,1\}^n$. Define a new hash function:

- KeyGen_{H_{MD}}: same as KeyGen_H;
- $\mathcal{H}_{MD}: \{0,1\}^* \rightarrow \{0,1\}^n$ defined as follows, on input x:
 - 1. assume length |x| of x is divisible by n (otherwise pad with 0s);
 - 2. split x as $x = (x_1, x_2, \dots, x_\ell)$ and set $x_{\ell+1} \coloneqq |x|$.
 - 3. set $z_0 = 0^n$; compute $z_i = \mathcal{H}(x_i, z_{i-1})$;
 - 4. output $z_{\ell+1}$.



RECAP. Merkle-Damgård transform

Remember:

- critical property we needed for integrity checks...
- ... and for Hash-and-MAC...
- ... was collision-resistance!

What happens when we apply MD?

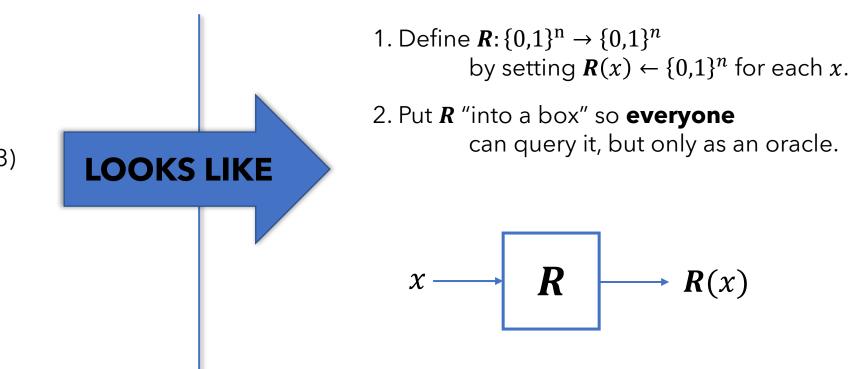
Theorem. If \mathcal{H} is a collision-free hash function, then so is its Merkle-Damgård transform \mathcal{H}_{MD} .

See book for proof. It's fairly straightforward.

Interesting:

It seems like hash functions behave like **random oracles!** It's **as if** someone sampled a uniformly random function **R**... ... and then put it in an oracle!

A strong hash function (like SHA-3) is developed and standardized.



RECAP. RANDOM ORACLES \Rightarrow collision-resistant hashing

Random Oracle Model (ROM).

What crypto can we build in this model?

Collision-resistant hash:

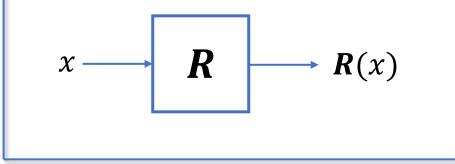
- recall: random functions are collision-resistant;
- (because preimages are uniformly distributed)
- so **R** itself serves as a collision-resistant hash;
- if we want small outputs, can discard bits of output.

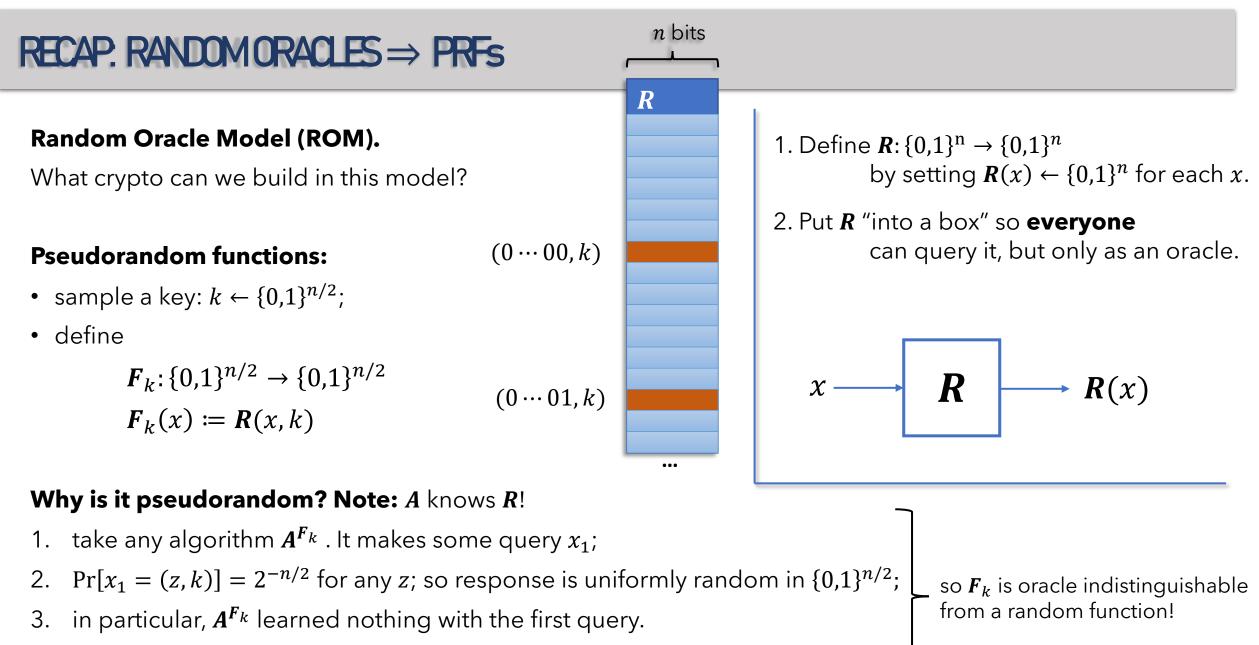
Note:

- this is now statistical collision-resistance;
- for normal hash functions, it was computational (i.e., against PPT adversaries.)
- remember: collision-resistant ⇒ one-way. So we also get one-way functions!

1. Define $\mathbf{R}: \{0,1\}^n \to \{0,1\}^n$ by setting $\mathbf{R}(x) \leftarrow \{0,1\}^n$ for each x.

2. Put *R* "into a box" so **everyone** can query it, but only as an oracle.



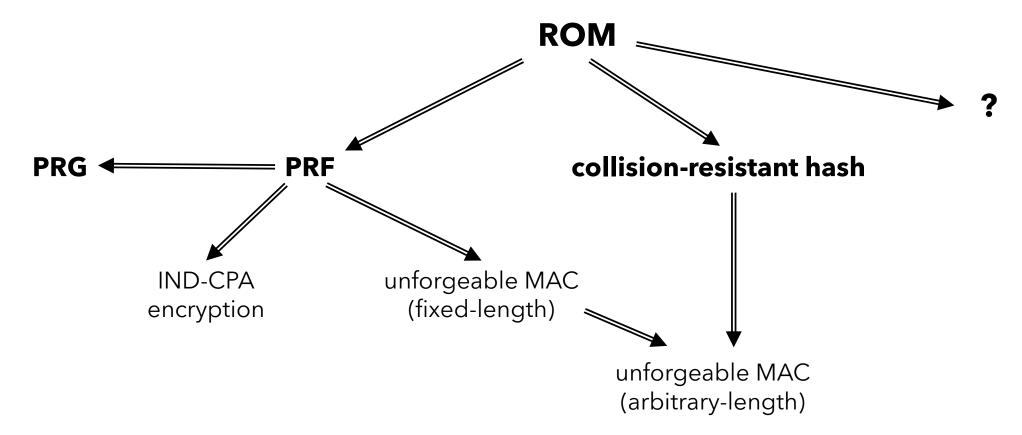


4. so we can repeat the argument starting from 1.

RECAP. RANDOM ORACLES \Rightarrow lots of stuff

Random Oracle Model (ROM).

What crypto can we build in this model?



Lamport scheme. One-time MAC for messages of length ℓ . Let $\mathbf{R}: \{0,1\}^n \to \{0,1\}^n$ be a random oracle.

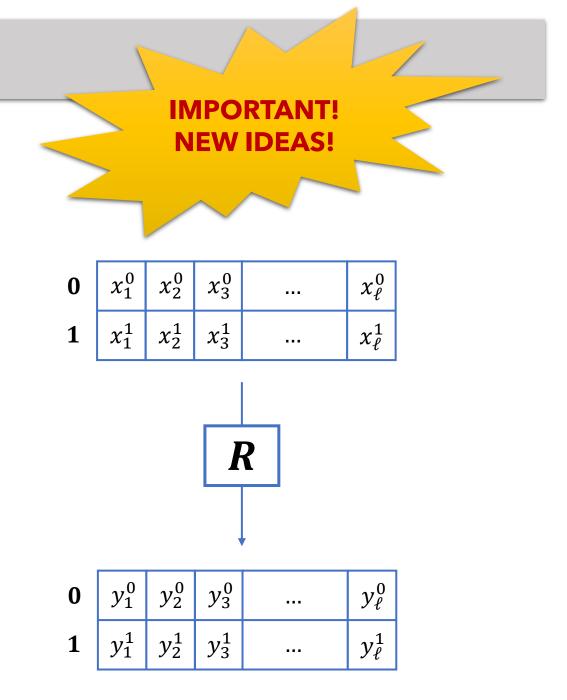
KeyGen:

- I. Sample 2ℓ random inputs to **R**:
- $x_1^0, x_2^0, x_3^0, \dots, x_\ell^0$.
- $x_1^1, x_2^1, x_3^1, \dots, x_{\ell}^1$.

Note each $x_j^b \in \{0,1\}^n$.

II. Now compute, for each *j*, *b*: $y_j^b \coloneqq \mathbf{R}(x_j^b);$

III. Output key consisting of two parts: 1. x_1^0 , x_2^0 , x_3^0 , ..., x_{ℓ}^0 and x_1^1 , x_2^1 , x_3^1 , ..., x_{ℓ}^1 ; 2. y_1^0 , y_2^0 , y_3^0 , ..., y_{ℓ}^0 and y_1^1 , y_2^1 , y_3^1 , ..., y_{ℓ}^1 ;



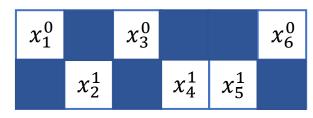
Lamport scheme. One-time MAC for messages of length ℓ . Let $\mathbf{R}: \{0,1\}^n \to \{0,1\}^n$ be a random oracle.

Mac:

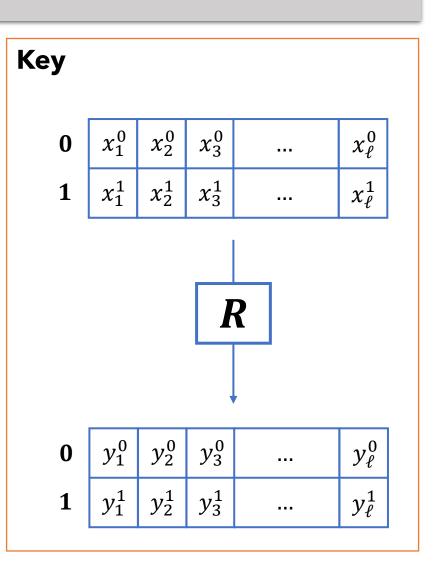
On input a message $m \in \{0,1\}^{\ell}$: Output tag $t \in \{0,1\}^{n\ell}$ like this: For each bit position $j = 1, 2, ..., \ell$ output $x_j^{m_j}$.

Example:

Suppose m = 010110.



So tag is $(x_1^0, x_2^1, x_3^0, x_4^1, x_5^1, x_6^0)$.

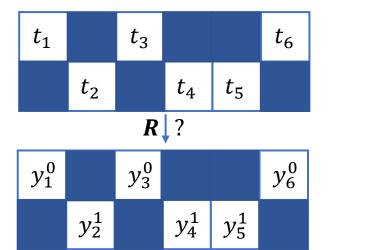


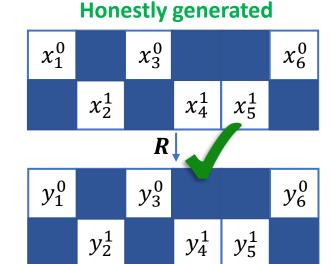
Lamport scheme. One-time MAC for messages of length ℓ . Let $\mathbf{R}: \{0,1\}^n \to \{0,1\}^n$ be a random oracle.

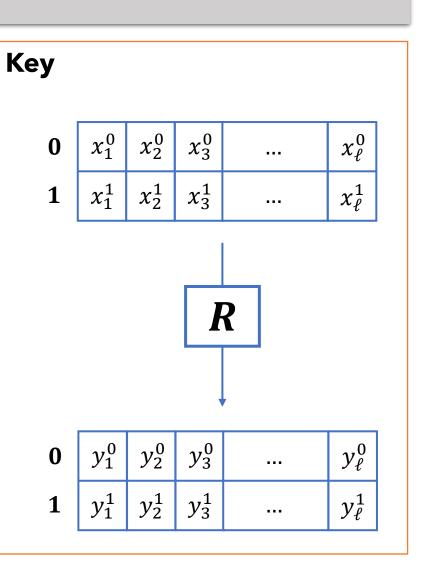
Ver:

On input $m \in \{0,1\}^{\ell}$ and tag $(t_1, t_2, ..., t_{\ell})$: For each bit position $j = 1, 2, ..., \ell$: If $\left(R(t_j) \neq y_j^{m_j}\right)$ output **reject;** output **accept.**

Example: Suppose m = 010110.





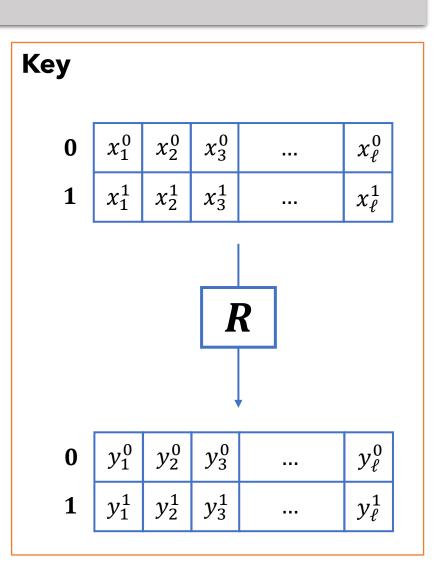


Lamport scheme. One-time MAC for messages of length ℓ . Let $\mathbf{R}: \{0,1\}^n \to \{0,1\}^n$ be a random oracle.

Check correctness:

- for message $m \in \{0,1\}^{\ell} \dots$
- ... tag is $(x_1^{m_1}, x_2^{m_2}, x_3^{m_3}, ..., x_{\ell}^{m_{\ell}});$
- at the verification stage, we do this check for each *j*:
 - $\boldsymbol{R}\left(\boldsymbol{x}_{j}^{m_{j}}\right) = \boldsymbol{y}_{j}^{m_{j}}$
- but in **KeyGen** this is exactly how we defined y_j^b for $b \in \{0,1\}$.
- so verification succeeds.

So scheme is correct. Is it unforgeable?



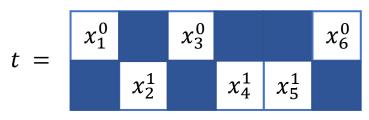
Lamport scheme. One-time MAC for messages of length ℓ .

Let $\mathbf{R}: \{0,1\}^n \to \{0,1\}^n$ be a random oracle.

So scheme is correct. Is it unforgeable?

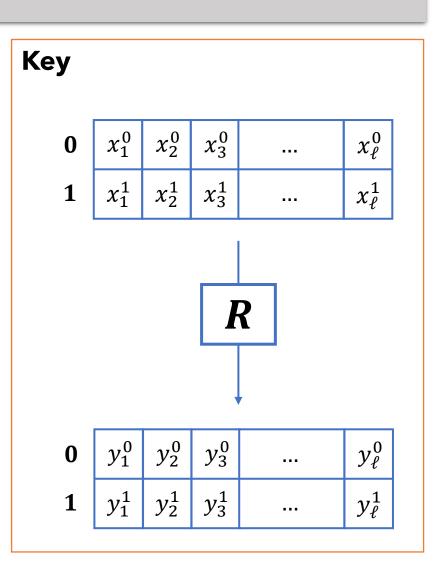
Let's look at the adversary's view. It has two things:

 $m = m_0 m_1 m_2 \dots m_\ell$



Now adversary tries to forge on $m^* \neq m$.

There's a bit *j* where *m*^{*} differs from *m*. Say *j* = 2. Then... $m^* = m_0 m_1^* m_2$ *m*₂ $t^* = \begin{bmatrix} x_1^0 & x_2^0 \\ x_1^0 & x_2^0 \end{bmatrix}$ But x_2^0 is random and unknown. $x_4^* & x_5^*$



Lamport scheme. One-time MAC for messages of length ℓ . Let $\mathbf{R}: \{0,1\}^n \to \{0,1\}^n$ be a random oracle.

So Lamport is a one-time MAC. So what?

Look at verification again:

```
Ver:

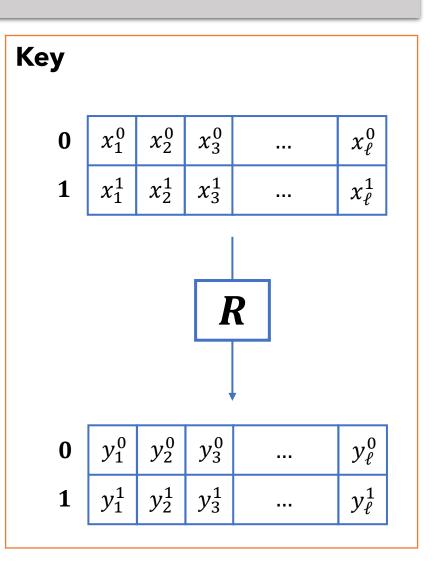
On input m \in \{0,1\}^{\ell} and tag (t_1, t_2, ..., t_{\ell}):

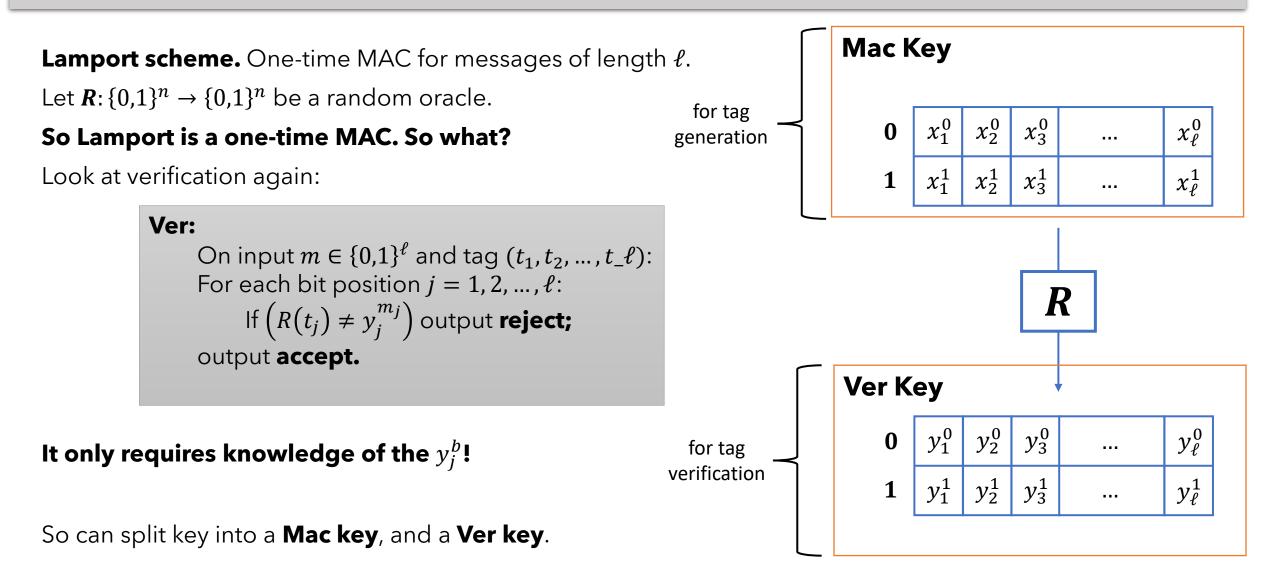
For each bit position j = 1, 2, ..., \ell:

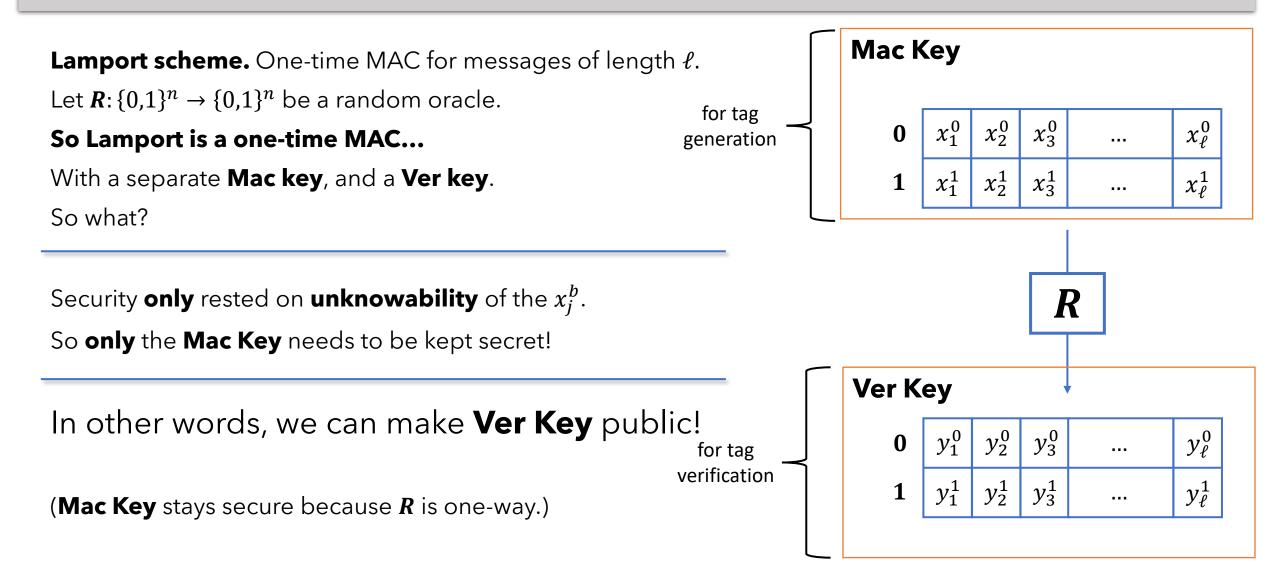
If \left(R(t_j) \neq y_j^{m_j}\right) output reject;

output accept.
```

It only requires knowledge of the y_i^b !

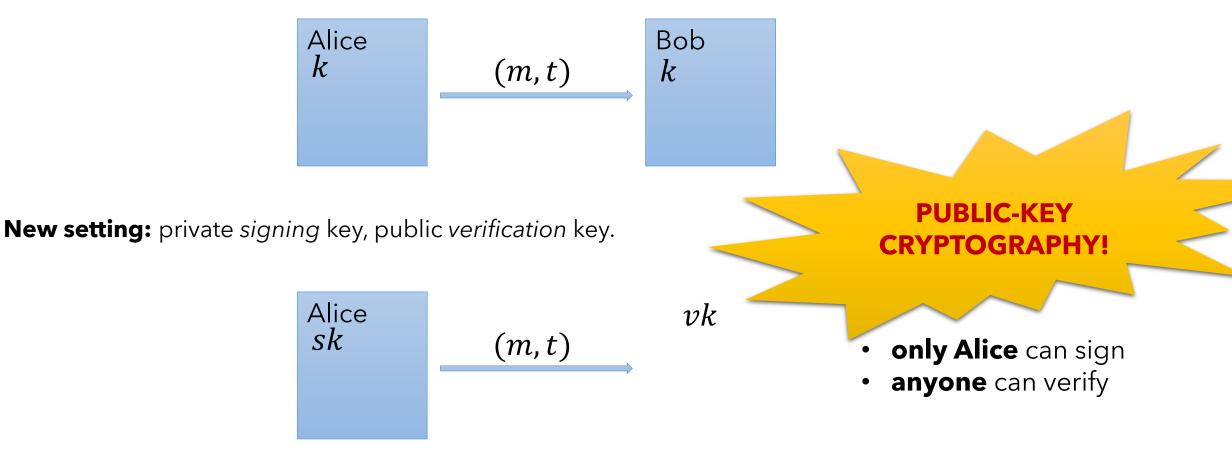




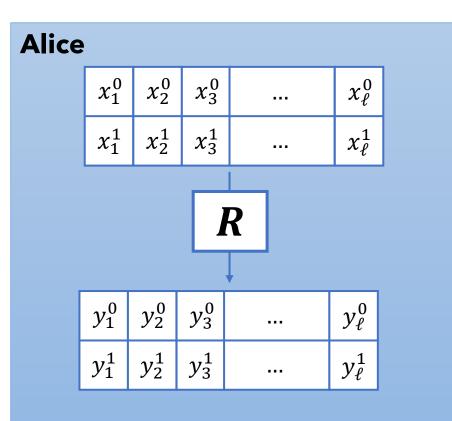




Old setting: one key, shared privately.



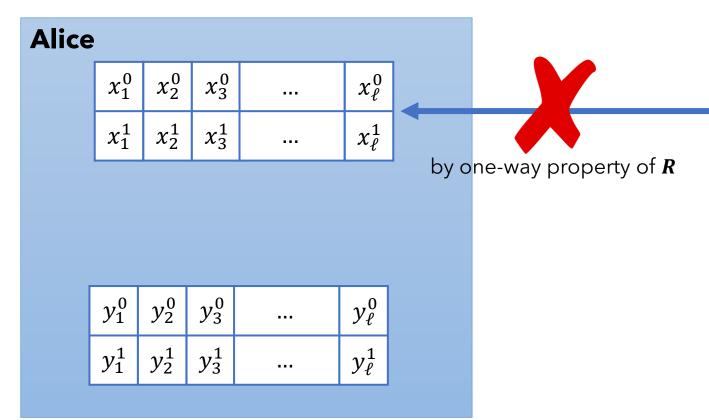
New setting: private *signing* key, public *verification* key.



PUBLIC

R

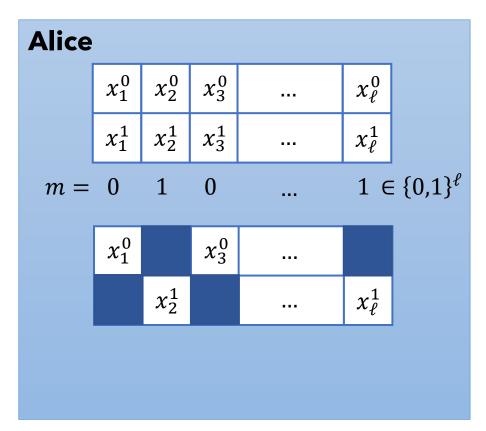
New setting: private *signing* key, public *verification* key.



PUBLIC

R

New setting: private *signing* key, public *verification* key.

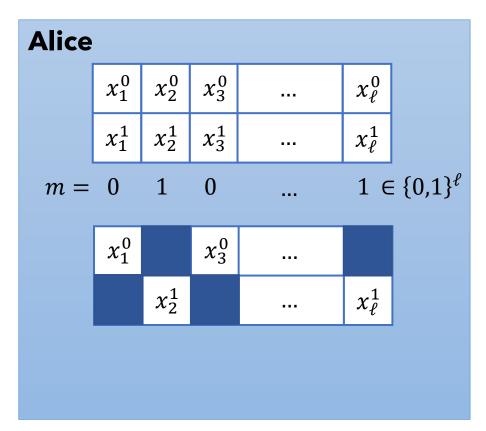


PUBLIC

y_{1}^{0}	y_{2}^{0}	y_{3}^{0}	 y_{ℓ}^0
y_{1}^{1}	y_{2}^{1}	y_{3}^{1}	 y^1_ℓ

R

New setting: private *signing* key, public *verification* key.

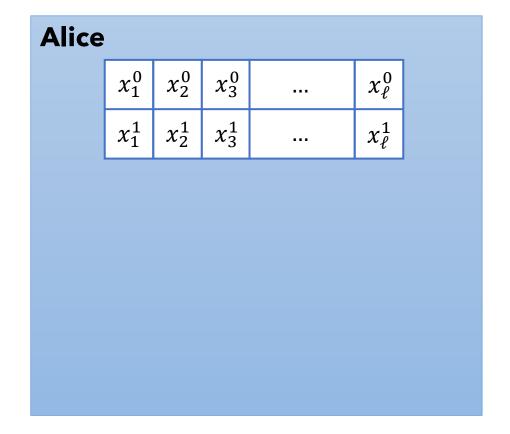


PUBLIC

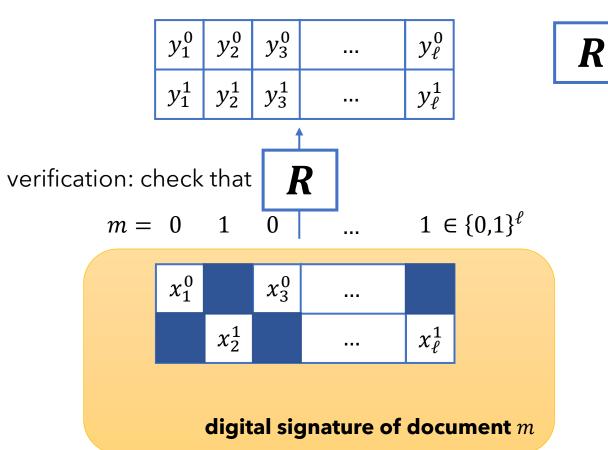
y_{1}^{0}	y_{2}^{0}	y_{3}^{0}	 y_{ℓ}^0
y_{1}^{1}	y_{2}^{1}	y_{3}^{1}	 y^1_ℓ

R

New setting: private *signing* key, public *verification* key.



PUBLIC



Is it unforgeable?

Let's look at the adversary's view. It has three things: $m = m_0 m_1 m_2 \dots m_{\ell}$

$$t = \begin{cases} x_1^0 & x_3^0 \\ x_2^1 & x_4^1 & x_5^1 \end{cases}$$

Now adversary tries to forge on $m^* \neq m$.

There's a bit j where m^* differs from m. Say j = 2. Then...

$$m^* = m_0 m_1^* m_2 \dots m_{\ell}$$
$$t^* = \begin{bmatrix} x_1^0 & x_2^0 & x_3^0 & \dots & x_6^0 \\ & & & x_4^1 & x_5^1 \end{bmatrix}$$

an inversion occurred here!

 y_{2}^{0}

 y_{2}^{1}

 y_{3}^{0}

 y_{3}^{1}

 y_{1}^{0}

To do a formal proof:

...

...

• build an algorithm for inverting **R**...

 y_{ℓ}^0

 y^1_ℓ

- ... which internally simulates 1-EUF-CMA
- ... with the Lamport scheme.

The inversion will be at any bit where the query and the forgery differ.

DIGITAL SIGNATURES

Definition. A digital signature scheme is a triple of PPT algorithms:

- (key generation) **KeyGen**: on input 1ⁿ, outputs a secret key *sk* and a public key *vk*;
- (tag generation) **Sign**: on input a secret key *sk* and message $m \in \{0,1\}^*$, outputs signature **Sign**_{*sk*}(*m*);
- (verification) Ver: on input a public key vk and a message-signature pair (m, s), outputs **1** or **0**.

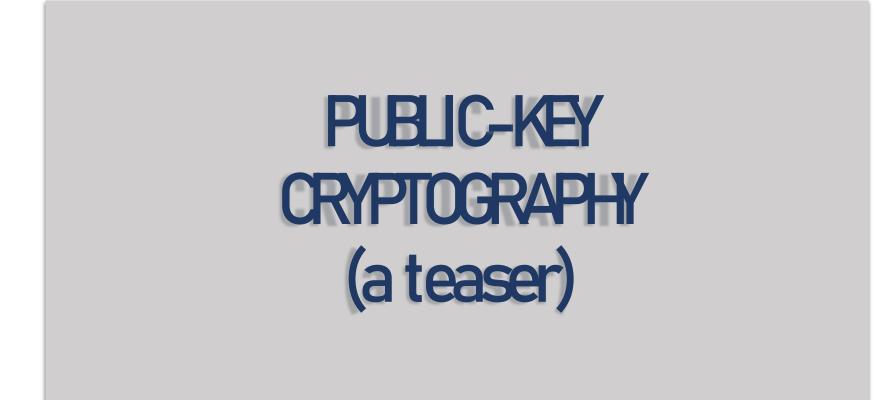
satisfying correctness: for all $(sk, vk) \leftarrow \text{KeyGen}$ and all $m, \text{Ver}_{vk}(m, \text{Sign}_{sk}(m)) = 1$.

Compare to MACs:

Definition. A message authentication code (MAC) is a triple of PPT algorithms:

- (key generation) **KeyGen**: on input 1^n , outputs a key $k \in \{0,1\}^n$;
- (tag generation) Mac: on input a key k and message $m \in \{0,1\}^*$, outputs a tag Mac_k(m);
- (verification) Ver: on input a key k and a message-tag pair (m, t), outputs 1 or 0;

satisfying correctness: for all k and all m, $\operatorname{Ver}_k(m, \operatorname{Mac}_k(m)) = 1$.







- all schemes used shared secret keys;
- this comes with a problem: **how do you share the secret safely?**
- you can't use crypto...



- ... so you're left with some physical method
- ... and if that's intercepted (or searched without you knowing), all your crypto is pointless.



Eve Alice Bob k k There's other problems with secret keys... Like **symmetry!**

Consider authentication:

- with a MAC, generating tags and verifying tags are coupled together;
- if Alice shares a key with Bob...
- ... she doesn't **just** grant Bob the ability to verify the authenticity of her messages;
- ... she **also** grants him the ability to authenticate them with her key!

So, to a third party, Bob could pretend to be Alice! How do we solve that problem?

(By the way, this is also why secret-key crypto is sometimes called **symmetric-key crypto.**)

COMMINCATION OVER PUBLIC CHANNELS?

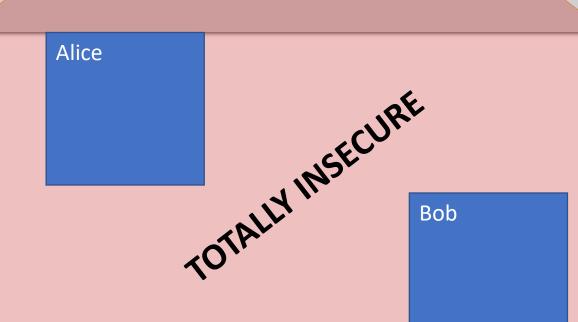
Maybe the problem is just unavoidable?

At first...

- it might seem like this is just how things are...
- after all, if you and another party don't share a secret...
- ... how can you possibly communicate securely?

Lamport is certainly interesting, but it's one time, and only a signature scheme.

- what about encryption?
- and what about the key sharing problem?
- are these problems even solvable?



COMMINCATION OVER PLELIC CHANNELS?

If you think this sounds impossible...

... you're in good company! (you could be a professor at Berkeley!)

In 1974, an undergrad named Ralph Merkle took a security course at UC Berkeley. For the course project, he proposed the following:

Project 2 looks more reasonable maybe because your description Project I is huddled terribly. Talk towe about these today. C.S. 244 FALL 1974 Project Proposal Establishing secure communications between seperate Topic: secure sites over insecure communication lines. Assumptions: No prior arrangements have been made between the two sites, and it is assumed that any information known at either site is known to the enemy. The sites, however, are now secure, and any new information will not be divulged.

If you think this sounds impossible...

... you're in good company! (you could be a professor at Berkeley!)

In 1974, an undergrad named Ralph Merkle took a security course at UC Berkeley.

- for the course project, he proposed this exact problem;
- the prof told him to pick a different project...
- ... so Merkle dropped the course, but continued working on his idea.

He eventually came up with something called "Merkle puzzles."

- it allowed two **honest** parties to share a secret over public channels in *n* timesteps...
- but any **adversary** who wanted to find the secret had to spend n^2 timesteps.

He wrote a paper, but it was rejected. The expert review said: "Experience shows that it is extremely dangerous to transmit key information in the clear."

A few years earlier...

In 1969, cryptographers in GCHQ (British NSA) discovered a protocol for public-key crypto! (This was not known to the public until 1997.)

In the public world...

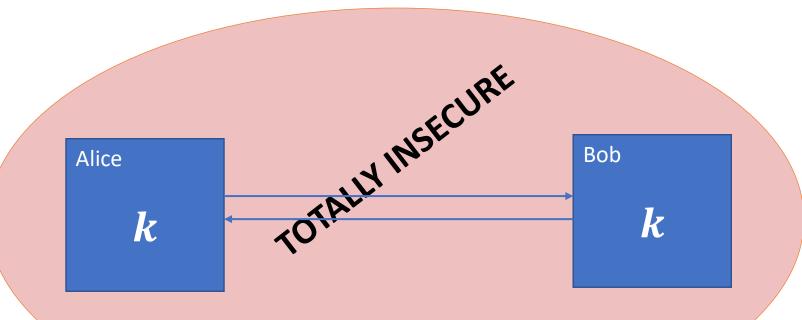
- two years after Merkle's discovery...
- in 1976, Whitfield Diffie and Martin Hellman discovered a key-exchange protocol.
- What does Diffie-Hellman key exchange do? Something magical!

KEY EXCHANCE

Diffie-Hellman key-exchange.

What does Diffie-Hellman key exchange do? Something magical!

- two parties are separated by an insecure channel (just like in encryption);
- but they do not share any secret information!
- and yet, after sending a few (insecure) messages in the open...
- they suddenly share a secret key!
- WHAT?



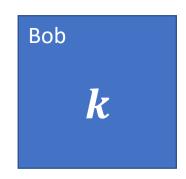
$\texttt{KEY EXCHANCE} \rightarrow \texttt{SECRET} - \texttt{KEY CRYPTO}$

What then?

- after key exchange is performed...
- ... we are now in the setting we assumed for:
- 1. secret-key encryption
- 2. message authentication

So: we can then use all the tools we learned about so far!





ASYMMETRIC CRYPTO

Is there another way?

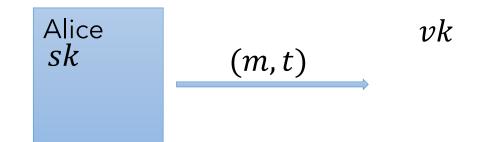
Recall how Lamport worked.

- no key exchange required;
- one private key, one public key;
- asymmetric roles: private key enables signing, public key enables verification.

This can be extended to digital signatures for **any** number of messages!

What about encryption?

- can there be an asymmetric encryption scheme too?
- what's the right asymmetry?
- public key encrypts; private key decrypts.





Public-key encryption





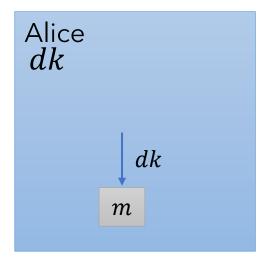
Public-key encryption



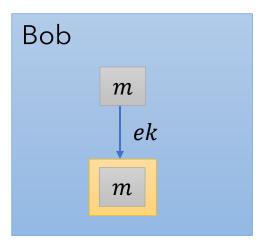


Public-key encryption

For two-way communication, Bob can do the same thing Alice did.



ek



PUBLIC-KEY CRYPTOGRAPHY

Clearly...

... public-key crypto is awesome!

How do we get there?

- we don't know how to build it out of "generic things"...
- ... like PRGs or PRFs.
- we need specific computational assumptions...
- ... and these assumptions require some math.

Specifically, some number theory.

So some work will be involved, but it will be very worthwhile!

THEPLAN

Clearly...

... public-key crypto is awesome!

How do we get there?

- we don't know how to build it out of "generic things"...
- ... like PRGs or PRFs.
- we need specific computational assumptions...
- ... and these assumptions require some math.

Specifically, some elementary number theory!

So some work will be involved, but it will be very worthwhile!



Next 6 weeks:

Торіс	Dates
Intro and symmetric-key cryptography (8 lectures)	January 28 – February 20
RSA and Diffie-Hellman (4 lectures + 1 hwk) Carl Miller	February 25 – March 5
Secret sharing (2 lectures + 1 hwk) Bill Gasarch	March 10 - 12
Fun guest lecture	March 24
Midterm review	March 26
Midterm	March 31
Fun guest lecture (blockchain, likely)	April 2
I'm back.	April 7 - end